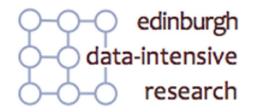


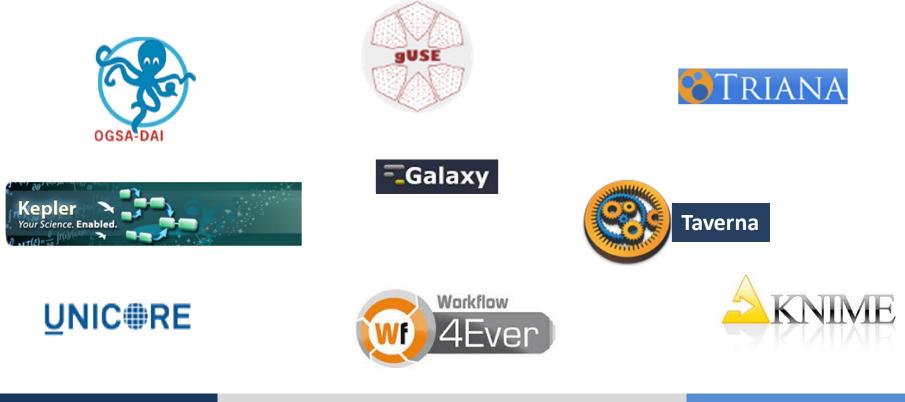
Multi-Workflow Systems and Editors

Sandra Gesing sandra.gesing@uni-tuebingen.de 19 June 2013



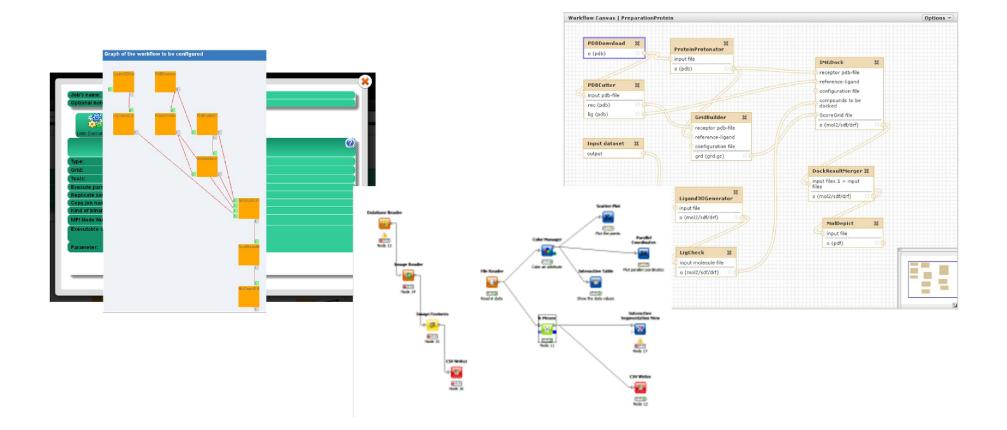
Workflow Systems

- Different workflow concepts
- Different workflow languages
- Different workflow constructs



Workflow Editors

- Different technologies (workbenches, web-based)
- Different look-and-feel

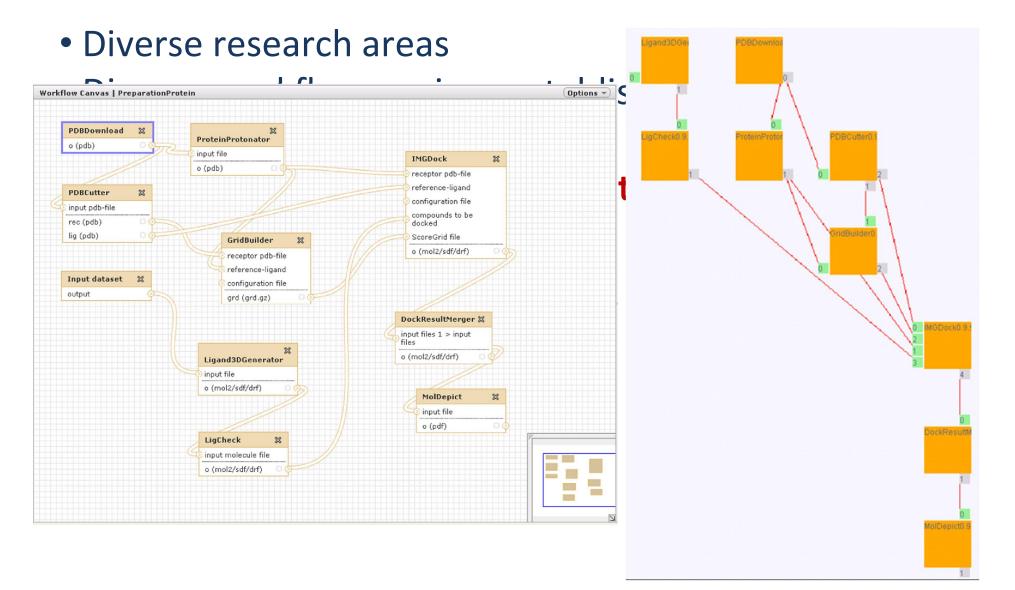


Heterogeneous Communities

- Diverse research areas
- Diverse workflow engines and editors established

Logical workflows are often the same inside a community

Heterogeneous Communities



Heterogeneous Communities

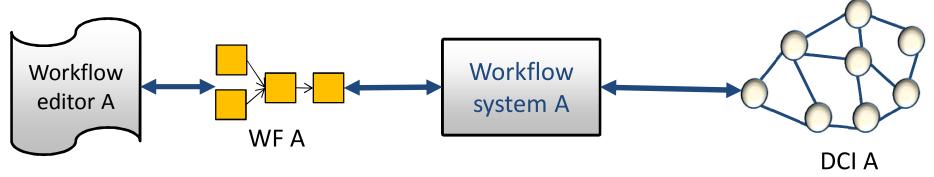
- Diverse research areas
- Diverse workflow engines established

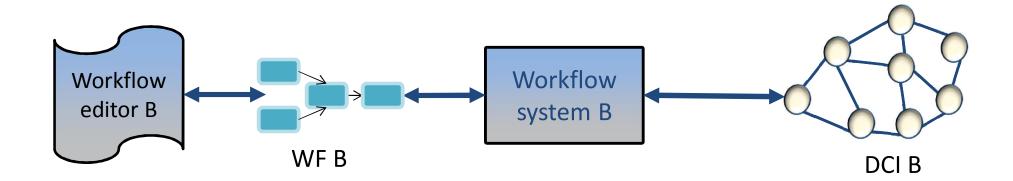
Logical workflows are often the same inside a community

⇒ Re-usability of workflows needed for communities
⇒ Workflow Interoperability

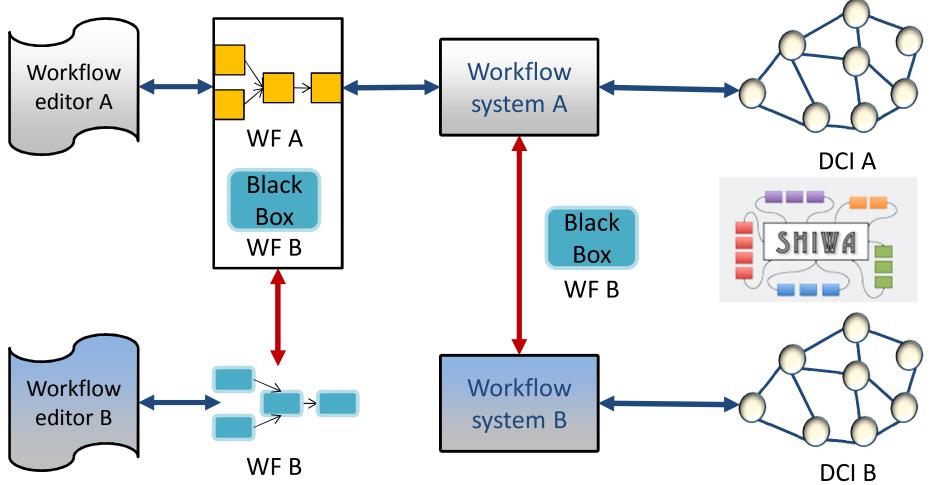
Workflow Engine-based Approach

Coarse-grained workflow interoperability



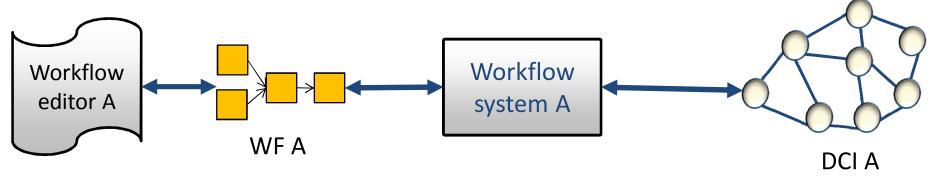


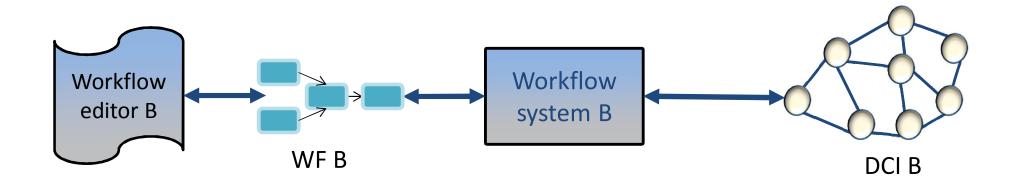
Coarse-grained workflow interoperability



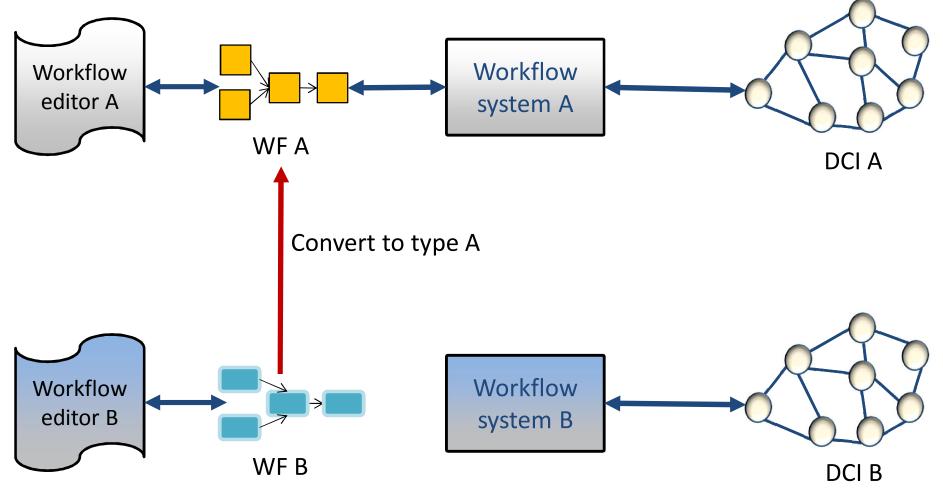
Workflow Engine-based Approach

Fine-grained workflow interoperability





Fine-grained workflow interoperability



Workflow Engine-based Approach

- SHIWA based on gUSE supporting ,e.g., Triana, Taverna, Kepler, MOTEUR
- Tavaxy based on Galaxy supporting Galaxy and Taverna
- MoSGrid based on gUSE supporting Galaxy to gUSE, UNICORE in gUSE

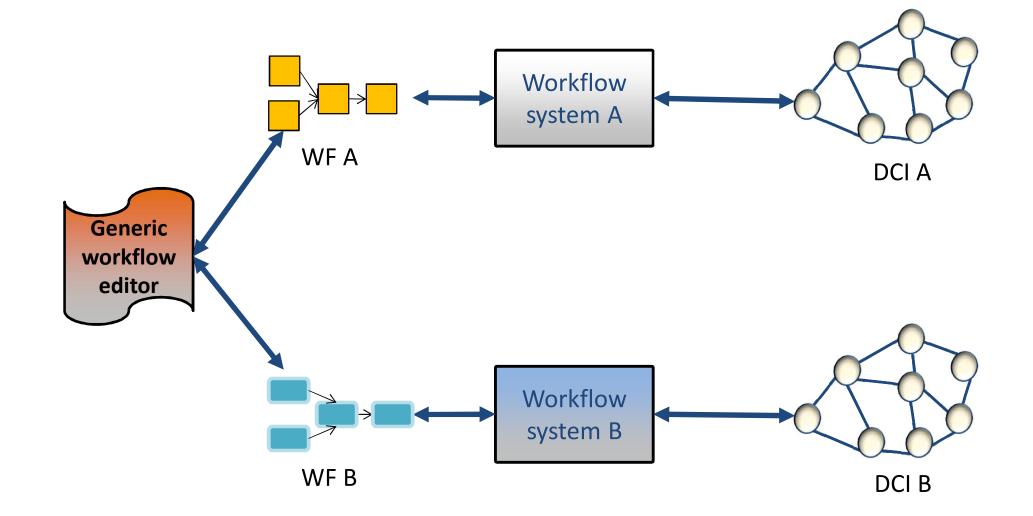
Excellent solutions but can be extended... What happens if a workflow changes?

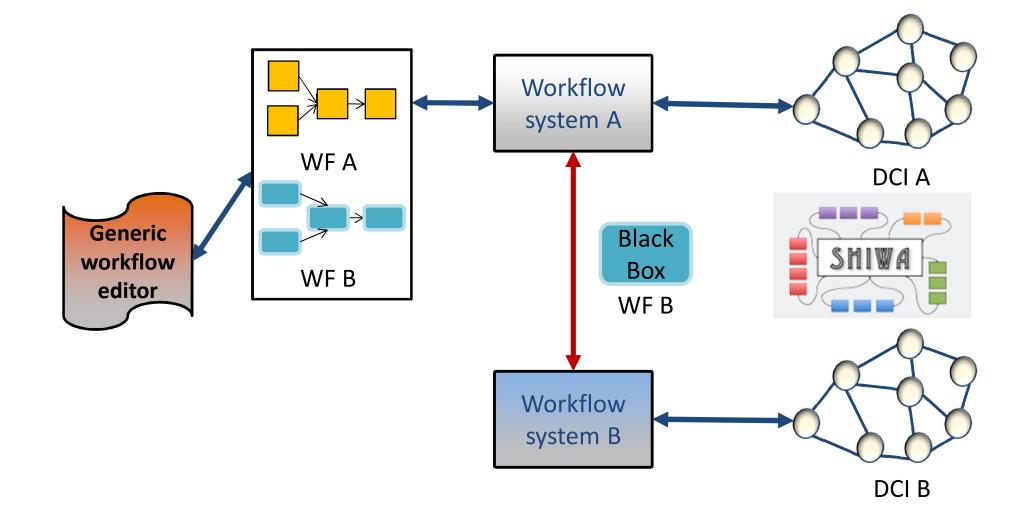
- ⇒ Coarse-grained: users need access to the origin workflow editor
- ⇒ Fine-grained: users needs to change the workflow in the origin and in the targeted workflow editor

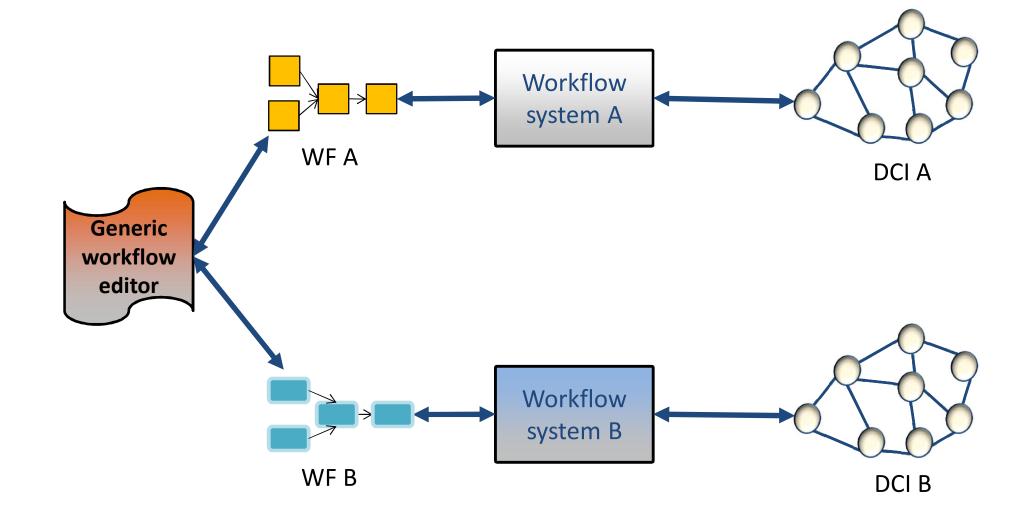
edinburgh

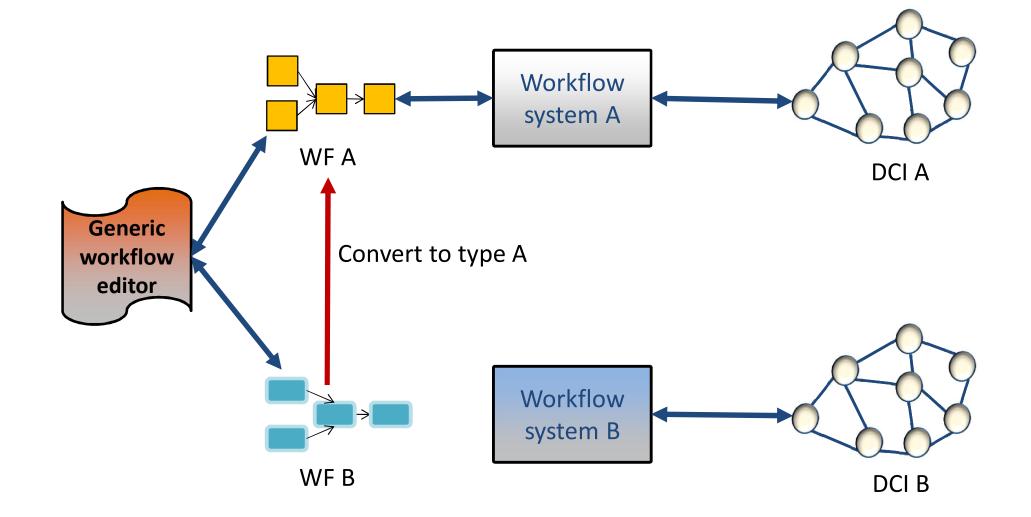
research

data-intensive





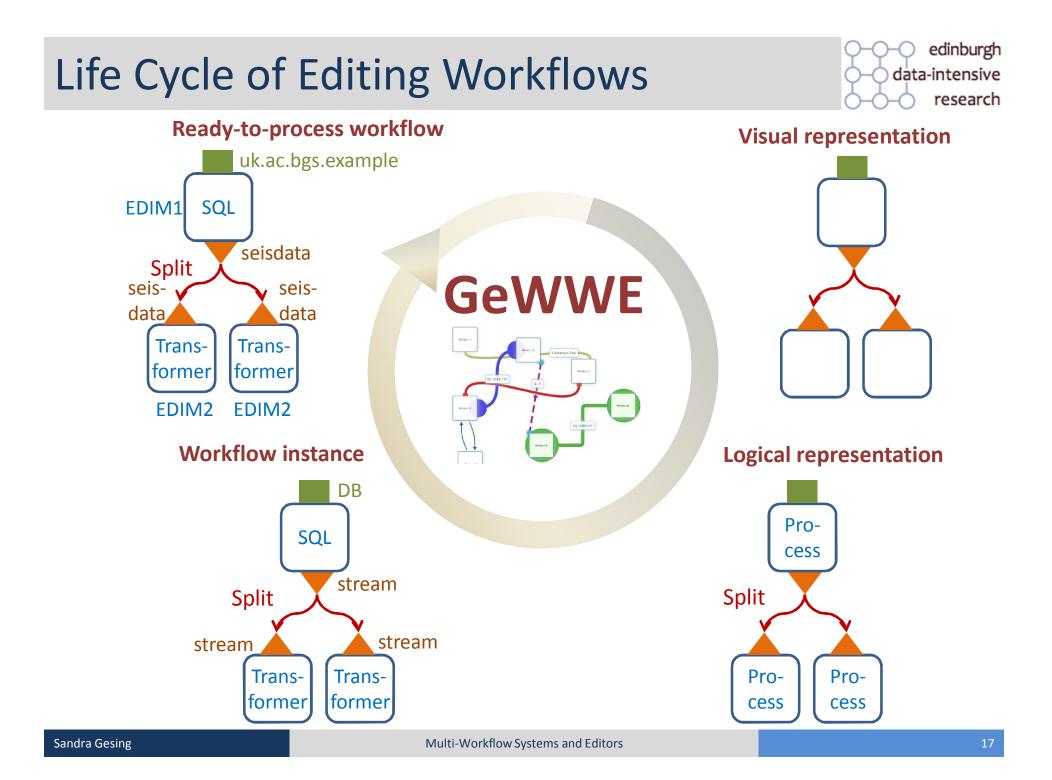




GeWWE (Generic Web-based Workflow Editor) Goal

- One editor for diverse workflow languages
- Visual representation of workflows is the same as in the origin workflow editor
- Easy integration of new workflow languages

⇒ Same look-and-feel for editing diverse workflows
 ⇒ One platform for the whole life cycle of editing workflows





Following the Model-View-Controller (MVC) concept

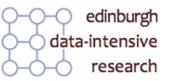
Model	View
	Icon library
Process	Process
Connection	Connection
Connector	Connector
Text	Text
Registry	

Controller

Features for the model and the view

GeWWE – Main Features

- Visualisation of workflows
- Selection of workflow language
- Support of meta nodes
- Selection of processes, connections, and connectors
- Parameterisation of processes
- Annotation
- Registry for internal and external resources
 - processes
 - compute and data resources
- Import and export text





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